

Twonky Client 8.3

Improvements

- Twonky now supports beaming to Chromecast devices also from Windows, Linux and MacOS
- added QNAP TurboNAS media server as known server with support of some well-known bookmarks
- added new LocalServerOption TITLE_FROM_FILENAME_FOR_NON_UTF8 [Android Only]
- enhanced thumbnail for pictures when browsing all pictures
- improved performance when beaming high bitrate content imported via iTunes [iOS only]
- poll Apple TV state only during playback
- poll Roku states only while it is being controlled
- reduced discovery delays in case of network changes
- resource selection added to local image renderer
- skip queue item if preloading is enabled and it fails

Bug Fixes

- added download content type into downloaded item's metadata dictionary to be retrieved with key DLMKeyDownloadContentType
- added missing initialization for SSDP-multicast
- fixed Chromecast renderer support
- fixed NullPointerException that happens when pressing back key before server content is shown.
- fixed an issue where LocalServer failed to start on some Android 6 devices [Android only]
- fixed crash that happened when browsing D-Link DIR-860L router
- fixed deadlock that occurred fetching server name
- fixed discovery and browsing QNAP TurboNAS DLNA server
- fixed discovery of Lynx Media Player when FireTV was connected and removed from network
- fixed issue that local SSDP does not always work properly after network cable disconnected
- fixed issue where DTCP activation cache is not populated correctly [iOS only]
- fixed issue where content was not shown on local server
- fixed issue with LDMR state listeners [iOS only]
- fixed issue with asynchronous teardown of LDMR [iOS only]
- fixed issue with generating album artwork for the iTunes content being shared [iOS only]
- fixed issue with premium playback screenshot detection [iOS only]
- fixed logic for resetting native player in LDMR [iOS only]
- fixed null pointer exception in image view manager [Android only]
- fixed possible bind-issues in the SSDP heartbeat
- fixed possible crash when modifying shared content [Android only]
- fixed possible deadlock when contexts were simultaneously created and deleted
- fixed repeated network changed notifications in an IPv6 network [iOS and Android only]
- fixed that DIAL devices not supporting Twonky could be listed as renderer
- fixed that LDMRs go offline when network visibility is disabled or the network is shut down
- fixed that a hidden Twonky Server would appear in the network when changing its name
- fixed that an invalid bookmark was returned after entering an empty well-known bookmark container
- fixed that item added to the queue was not played in repeat queue mode in in case the last item was currently being played
- keep Apple TV, Roku and Chromecast offline in renderer list if removed from the network
- media items are now left aligned in grid.
- slideshow will skip immediately to next image if renderer reports an error
- track number in playlist starts at 1 and no longer at 0
- wrong server had been selected as local server in Beam Content activity [Android only]

Known Issues

- TSDK crashes if goBookmark method is called with null bookmark [Android only]
- cloning queue with multi-user items to other DMR does not work
- enabling the Chromecast LDMR can lead to an endless loop [Android only]
- Roku does not support seek for music
- Twonky Server interferes AirTunes playback with Denon AVR-4311, as workaround disabling AppleTV support with disable_dmr_plugins=1 solves this
- beaming media from Mediatomb to Samsung TV D series does not work
- cannot beam multiple items to Xbox One
- changes in twonky-startup.txt does not have any effect if application is upgraded in place [iOS only]
- only ASCII and Korean can be read from ASCII tagged MP3 metadata [Android only]